SuperCamps

MAGIC FLYING CARPET



INSTRUCTIONS:

Lay out a route/obstacle course using the cones, with varying levels of twists and turns.

Split players in to teams or pairs.

Each team is given a large sheet of newspaper as their Magic Carpet and the ball/balloon is their magical golden prize.

Explain that the players must keep their prize on the Magic Carpet whilst they negotiate the obstacles.

Each team starts with 10 points, every time they complete an obstacle they gain 2 points, but if they drop the prize they loose 4 points.

If they get to zero points they must start again.

EQUIPMENT:

- Newspaper
- Cones
- Balls or Balloons

GENERAL:

The paper must be held at the corners only.

Another Magic Carpet game is to challenger players to stand on a picnic mat. They have to work as a team to flip over the 'Magic Carpet', but they can't touch the floor except for where their picnic mat is.

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